Bevy™

The app launcher with a 50,000 foot view

System Requirements

Bevy version 1.1.0 is fully compatible with:

- Mac OS X 10.11 (El Capitan)

- Mac OS X 10.10 (Yosemite)

- Mac OS X 10.9 (Mavericks)

- Mac OS X 10.8 (Mountain Lion)

- Mac OS X 10.7 (Lion)

Introduction

Are you a mouse person? Well, then Bevy is for you. Unlike Spotlight and other keyboard-based launchers, Bevy is designed for those who like to use a mouse.

Know which app you need already? Then pop open Bevy's window and tap a key in the app's name and Bevy will highlight matching apps, making yours easier to find. Type more than one letter and Bevy will highlight the apps with that string within their names.

Working on a web site and need to crop an image? Not quite sure which app to use? Just open Bevy's window and drag the image onto the window, and Bevy will highlight the apps that can open the image. How cool is that?

And Bevy locates and manages all of your apps for you. No need to manually add or remove icons as you update and acquire new apps.

How Bevy works

Bevy displays all of your app icons in a pop-up window that can be opened with a global hot key, from the menu bar, from its Dock icon or from a cursor hot spot.

With Bevy, you start with a view of everything then hide the things that you don't want, rather than starting with a clean slate and adding items that you do want (like using the Dock).

By default, Bevy searches a standard set of folders where apps are typically installed in Mac OS X, and it displays all of the app icons that it finds in visual groups that mimic the organization of those folders. If you organize your apps in the Finder in your own unique way, just open Bevy's preferences and add or delete

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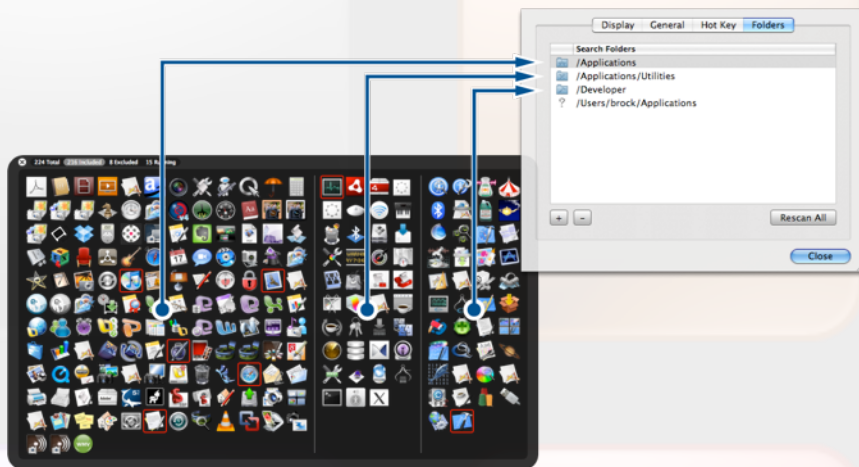
the folders that you want to see displayed as individual groups in Bevy's window.

You can hide apps that you don't want to see by "excluding" them, and you can take your favorite apps and add them to the Favorite set which you can organize as you please.

And even though you may have a lot of icons, Bevy has some unique features to help you quickly zero in on what you need...

Just pop open Bevy's window and tap a letter or number key. Bevy will highlight only those apps that have that letter or number in a significant spot in their name. Type multiple keys to find all apps that contain that string within their names.

To see the name of an app, just point at its icon. Pause for a couple of seconds and you'll see its full path.
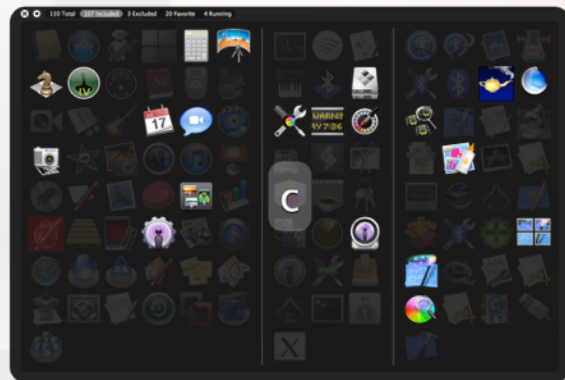
Want to open a file via drag & drop? Just move Bevy's window away from the center of the screen, then drag your image file to the window. Bevy will move the window back on-screen and highlight just the apps that can view or edit the image.

Press and hold the command key and Bevy will highlight all the apps that can accept the image file, such as Mail which can't edit the image but can accept the image as an attachment.

Bevy even highlights running apps in a color of your choice or you can press the function "fn" key and Bevy will hide the apps that aren't running. Plus Bevy it has a "Running" app set that shows only the apps that are running.
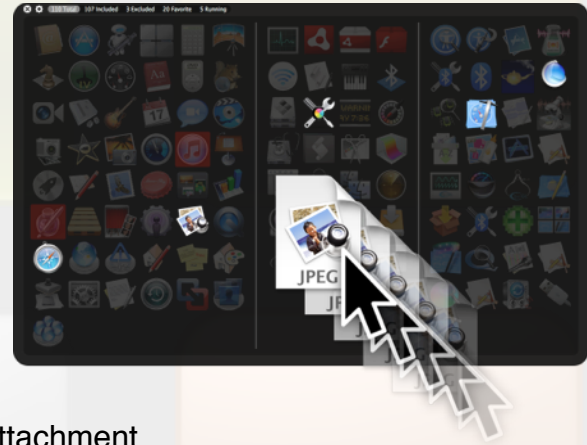
Why do I need another launcher when OS X already has the Dock?

The Dock only displays icons that you add to it plus icons of running apps. If you don't add an icon to the Dock, you have to use the Finder or Spotlight to locate the icon of the app when you need it.

The Dock only shows icons in a single row so it's limited by the size of your display. When you add many icons to the Dock, the icons get tiny and difficult to click unless you turn on magnification, then they get even more difficult to click. You're left to deal with ever-shrinking icons within the Dock's limited one-dimensional space.

The Dock doesn't organize your app icons in any way - you have to arrange them in the order you want. While this sounds nice, the end result is a single, long line of app icons with no grouping and no separators between them. If you think in terms of the way you organize your apps in the Finder, you're pretty much out of luck.

Then, Apple added added Launchpad in OS X 10.7 Lion because the Dock simply wasn't enough…

And now OS X has Launchpad too...

Try using drag and drop with Launchpad. Go ahead... We'll wait. Bevy fully supports drag and drop, and it has a neat trick that highlights the apps that can accept your dragged files.

Launchpad shows fewer icons at a time. You're forced to swipe through pages of icons to find the one you want. Bevy can show you everything at once, and its clever sorting and name filtering help you instantly find what you want.

Launchpad only lets you sort icons manually. Bevy sorts alphabetically, by subfolder, by color and it also allows you to custom arrange a subset of favorites the way you want.

You're limited to the four screen corners for Launchpad's cursor hot spot, while Bevy lets you use screen edges which leaves your corners available for other tasks.

Bevy has a menu bar icon for access. Launchpad doesn't.

Bevy has a customizable list of locations to search for apps. Launchpad only searches the system-level and user-level application folders.

Bevy can display icon groups as rows, columns or in a single group. Launchpad displays icons in a single page with folders collapsed until you click on them to reveal the contents.

Removing apps from Launchpad is not intuitive, then you have to locate an app in the Finder and drag it back to the Launchpad icon to add it back in. Bevy can exclude and re-include apps at your whim because it keeps track of every app and simply maintains lists of what's included and what's excluded from view.

Launchpad doesn't show you what's running - you need the Dock for that. Bevy shows your available apps and highlights what's running, plus it has a view that shows only running apps. Bevy can replace both Launchpad and the Dock.

What makes Bevy unique?

Bevy **doesn't take up screen real estate**. Pop it open when you need it and it vanishes when you're done. Use a global hot key, the menu bar icon, the Dock icon or a cursor hot spot for quick and convenient access.

Bevy **creates groups of icons** from your Finder's folders. If you organize your apps in the Finder in folders such as "Internet", "Graphics" and "Utilities," then you'll love Bevy. Bevy can use these folders to visually group its icons like they are logically grouped in the Finder.

Hide the icons you don't want to see. Bevy keeps track of an "excluded" set of icons, so you can hide icons from the default view and still be able to access them or restore them at any time. You can use an icon's contextual menu or the press the shift key when clicking on an icon to exclude it from the current set or re-include it. And you can easily cycle between the various sets by pressing the tab key, or you can press the option key from the default view to temporarily see all your icons.

Bevy **updates automatically** so you don't have to worry about adding new icons to it or removing old ones. It uses Spotlight to keep track of changes, so it automatically adds icons for newly installed apps and removes icons for deleted ones.

Bevy **supports drag-and-drop** and highlights the apps capable of opening or editing the dragged file. Just open Bevy's window and move it away from the center of the screen, then drag an icon into Bevy's window to highlight all apps that "prefer" that type of file. Alternately, you can drag a file onto Bevy's menu bar icon to open Bevy's window, then continue the drag. If you press and hold the command key after dragging into the window, Bevy will highlight all apps that are capable of "accepting" that type of file. An example of this difference can be seen when dragging a TextEdit file onto Bevy's window. The file is the native file format for TextEdit but not for Mail, so the TextEdit icon remains visible while the Mail icon is dimmed. However, Mail can attach many file types to an email message, so when you press the command key during the drag, the Mail icon also becomes visible because it can accept the file as an attachment even though it cannot edit it.

Tap a keyboard key to highlight apps that have that character in a significant location in their names. By significant location, this means 1) the name begins with the character, 2) the name contains a word that begins with the character, or 3) the name contains the capitalized character preceded by (and in some cases followed by) a lowercase letter anywhere in the name (like iPhoto or iTunes).

Bevy can **show all app icons**. Never forget the apps at your disposal because you simply didn't bother to add them to the Dock. Plus, explore new apps that you never knew were on your computer because you never bothered to look.

Using Bevy

Purchasing and Activating

- Choose "Purchase Now…" from Bevy's menu. A window will open for you to complete the checkout process through the secure, integrated web store.

- When you are finished, be sure to print out and save a copy of your invoice and serial number.

- When you close the web store window, Bevy will auto-activate your serial number and confirm the activation with a dialog box.

- Should the activation fail or if you already have a serial number and just need to activate it, you can choose "Activation" from Bevy's menu and do it manually.

Showing the Main Window

Press Bevy's global hot key. By default, the hot key is "control-tab," but you can use Bevy's preferences to configure any desired key and modifiers.

Or, you can click the Dock icon to toggle the window's visibility. If the window is not visible, it will be shown. If the Dock icon is not visible, turn on "Show dock icon and menu bar" in the Triggers tab of Bevy's preferences.

Or, you can click the menu bar icon to toggle the window's visibility. If the window is not visible, it will be shown. If the menu bar icon is not visible, turn on "Show icon in menu bar" in the Triggers tab of Bevy's preferences.
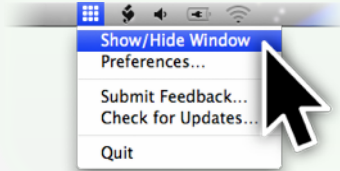
Or, you can click-and-hold or control-click (right-click) on the menu bar icon and select Show/Hide Window from its menu, or select Show/Hide Window from Bevy's menu.

Or lastly, you can enable a cursor hot spot (like the top-left corner) and simply move the cursor over the hot spot to toggle the window's visibility.

The window will automatically resize itself to maximize the size of the icons and to best fit the aspect ratio of your screen. If you have very few icons, you can Use Bevy's preferences to specify the maximum icon size to be shown. If you have many icons, the maximum size may not be reached due to the limitation of your screen size.

Hiding the Main Window

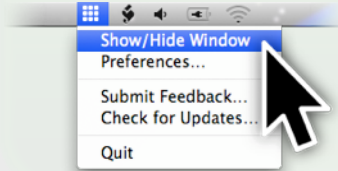You may use the previous methods to also hide the main window:

Press Bevy's global hot key. If the window is visible, it will be hidden.

Or, click the Dock icon to toggle the window's visibility. If the window is visible, it will be hidden.

Or, click the menu bar icon to toggle the window's visibility. If the window is visible, it will be hidden.

Or, click-and-hold or control-click (right-click) on the menu bar icon and select Show/Hide Window from its menu, or select Show/Hide Window from Bevy's menu. If the window is visible, it will be hidden.

Or, click the close button at the top of the window. Command-w and the escape key are also keyboard equivalents for the close button.
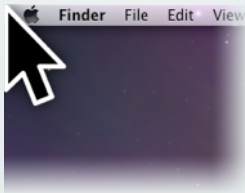
Or lastly, you can enable a cursor hot spot (like the top-left corner) and simply move the cursor over the hot spot to toggle the window's visibility. If the window is visible and the frontmost window, it will be hidden.

If you have not moved the main window, the window will be hidden when you switch from Bevy to another app. If you have moved the main window, this is a "gesture" to Bevy that you need it to remain visible but you just need it out of your way in order to select something to drag & drop to it. In

this case, Bevy will keep the main window visible while you switch to another app (without using an icon in Bevy to make the switch) to make your selection and begin the drag. When the drop is completed successfully, Bevy will hide its window. If you move the window and switch to another app but leave Bevy's window open in the background, Bevy will automatically hide its window after 30 seconds. See "Using Drag & Drop..." below for more information.

Moving the Main Window

- Click and drag the window by its outer border on any side

    You will typically move the window only when you need to use drag & drop, so Bevy uses this "gesture" to manage the window's visibility while switching to another app. See "Hiding the Main Window" above and "Using Drag & Drop" below for more information.

Filtering App Names with the Keyboard

- Tap any alphanumeric key (any letter or number). An indicator displaying the key will appear in the center of the window, then it will automatically fade out.

  Bevy will fade other apps and show only those apps whose names use the letter in a significant way. For example, "i" and "t" will both show iTunes but "u", "n", "e" and "s" will not.

  After the indicator fades out, you can press another key to match other apps.

  Note: To use this feature during drag & drop operations, you must first press the key and then begin the drag operation.
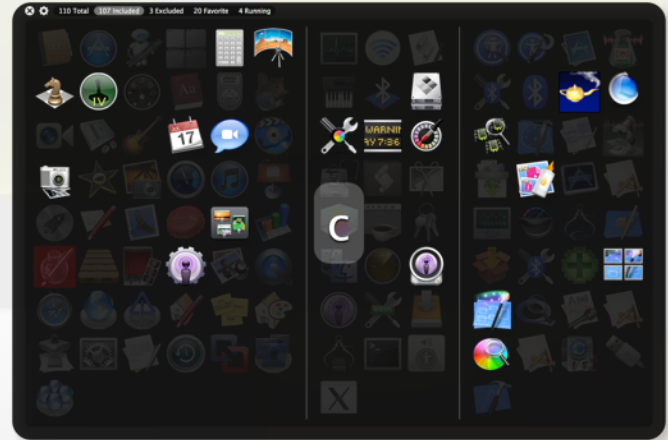
- Type multiple letters and Bevy will highlight only those apps that contain the string within their names. An indicator displaying the string will appear while you are typing, then it will automatically fade out. When the indicator begins to fade out, you can press the spacebar to clear the string and begin typing a new string.

- If only a single application is selected as a result of a match, you can press the Return key and the application will be launched.

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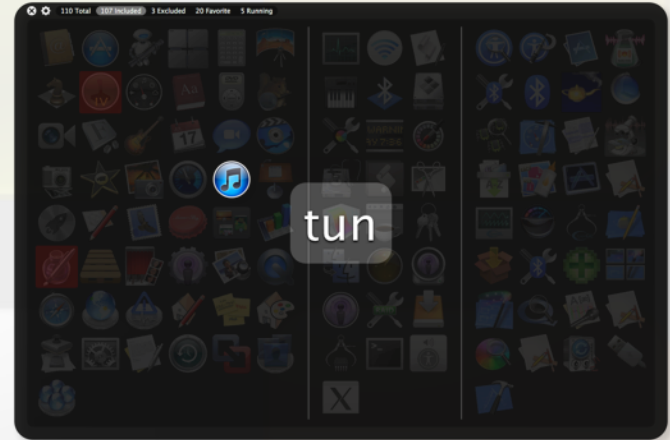
Viewing Total, Included & Excluded Apps

- Click a button at the top of the window to show its associated set.

- Or when viewing the "Included" set, press the option key to temporarily display the "Total" set.

- Or press the tab key to cycle between the Included, Favorite and Running sets. Press shift-tab to cycle backwards.

  "Total" will show all icons but items in the excluded set will be dimmed. "Included" will show all icons except those in the excluded set. "Excluded" will show only the icons in the excluded set. "Favorite" will show icons added to the Favorite set. "Running" will show only running apps. Note that the Running set may show icons that aren't in your Total set because some running apps may not be located inside of your search folders.
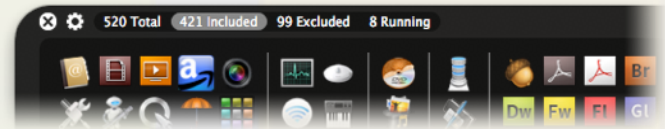
Viewing Running Apps

- Click the "Running" button at the top of the window

- Or press the tab key to cycle to the "Running" set

- Or when viewing the "Total," "Included", "Favorite" or "Excluded" sets, press the function "fn" key to highlight running apps contained in that set by dimming all other apps.

  When viewing the "Total," "Included", "Favorite" or "Excluded" sets, any running apps will be displayed with a highlight color that can be set in the preferences.
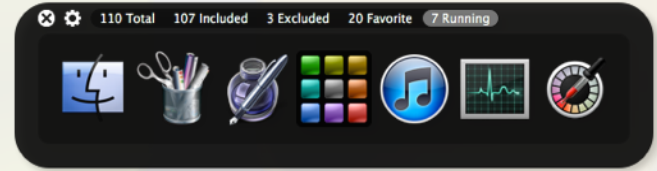
Viewing and Using Favorite Apps

To add an app to the Favorite set:

- Control-click (or right-click) on an app icon and either choose "Add Favorite" or "Add Favorite in New Group".

- Or drag an app icon to and pause over the Favorite button, then drop the app icon into a Favorite group.

To rearrange Favorite apps:

- Control-click (or right-click) on an app icon and choose "Move to New Group" and a new group will be created at the end of your existing groups.

- Or drag and drop an app icon. Dragging to the ends of a group will move the icon to the respective end. Dragging between groups will create a new group.

To remove a Favorite app:

- Right-click or control-click on an app icon and choose "Remove Favorite".

Using Drag-and-Drop

There are several ways to use drag & drop with Bevy:

- Select a file and begin the drag, then use the **global hot key** to show Bevy's window. Continue dragging into Bevy's window.

- Select a file and drag it over **Bevy's menu bar icon** to open Bevy's window, then continue dragging into Bevy's window.

- **Move Bevy's window**, switch to another app and make a selection, then drag back into Bevy's window.

Regardless of which method you use, after you drag into Bevy's window, Bevy will dim all app icons except those that can view or edit the dragged file. **Optionally**, you can press and hold the command key to show all the apps that are capable of accepting the dragged file.

There is a significant difference between file formats that an app knows how to view or edit and files that it can accept. A good example of this is Mail. Mail has a few native file formats that it knows how to open and edit, including ".mbox" files and ".emlx" files. However, Mail can accept nearly any file type as an attachment to an outgoing email. When you drag a file like a JPEG image to Mail, Mail doesn't know how to edit that file but it knows how to attach it to an email. If you're looking for an image editor when you drag a JPEG to Bevy's window, you probably don't want to be presented with every possible app that can accept the file, but rather would just like to see the ones that can view or edit it. Bevy allows you to make this distinction with a simple press of the command key.

To use the global hot key or the menu bar icon feature with drag-and-drop:

1. Select a file and begin your drag.

2. Either press the hot key to show Bevy's window, or drag the file onto Bevy's menu bar icon to open Bevy's window.

3. Drag the file onto the Bevy window. At this point, you can press the command key to alternately show all apps that can accept the file.

4. When you are over the icon of the app you want to use, release the mouse button and the app will be activated or launched.

To move and drag into Bevy's window:

Bevy uses the location of its window as a signal to keep the window accessible during the drag. When the main window is moved (by approx. 16 pixels), Bevy will keep the window visible while you switch to another app to make your selection and begin the drag. Then when you drag into Bevy's window, the window will slide back onscreen so that all of its icons are visible. If the drop is completed successfully, Bevy will then hide the window. But if the drop is not successful or is cancelled, the window will slide back to where you moved it so that you can try dragging again or use any explicit method to close the window.

1. Move Bevy's window to reveal the items you wish to drag and to signal Bevy to keep the window visible while you switch apps.

2. If desired, tap a letter or number key to filter apps by name. Note that you must press the key before beginning the drag operation.

3. If necessary, switch to another app by clicking on one of its windows, by clicking a Dock icon or by using the system app switcher.

4. Select a file and drag it into Bevy's window. Bevy will bring its window to the front and slide it fully onscreen. If desired, press the command key to show all apps that can accept the file.

5. When you are over the icon of the app you want to use, release the mouse button and the app will be activated or launched.

   If you move the window and switch to another app but leave Bevy's window open in the background, Bevy will automatically hide its window after 30 seconds.

Configuring folders to search

1. Open the preferences and select the Folders tab.

2. To add a folder to scan for apps, click the plus button or drag a folder from the Finder to the list of folders.

3. To remove a folder, select the folder and click the minus button.

4. Drag the folders into the order in which you want their groups to appear in the Bevy window.

   Because Bevy uses Spotlight for automatic notifications when apps are installed or deleted, you normally don't need to manually rescan the specified folders - Bevy will do it automatically when you add or delete folders or Spotlight sees changes to the file system. However, if you have Spotlight turned off or have a drive or folder set to be ignored during indexing, you will
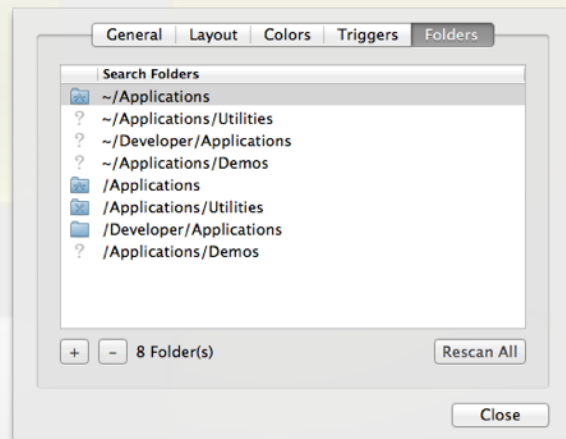
have to rescan your folders manually by pressing the "Rescan All" button in the folders tab of Bevy's preferences.

Bevy currently resolves aliases and symbolic links so that you do not get duplicate icons for the same app. Bevy remembers the resolved location of the app, not the location of the aliases or symbolic links.

If no apps are found in a specified folder, a group is not shown for that folder in the Bevy window.

If you specify both a parent folder and one of its subfolders, any apps found in that subfolder will be displayed in their own group and will not appear in the parent folder's group. An example of this is the "/Applications" folder and the "/Applications/Utilities" subfolder. Because the "/Applications/Utilities" subfolder is explicitly specified, it will be skipped when scanning the "Applications" folder and will instead be displayed in its own group.

I keep all my apps in the /Applications folder, but I use subfolders within that folder to organize apps by type. For example, I have a "/Applications/Graphics" subfolder, a "/Applications/

Internet" subfolder, a "/Applications/Programming" subfolder, and so on. In my folders list, I make sure that "/Applications" is in the list, but I also add each subfolder to the list, That way all the apps in the "/Applications" folder are listed in their own group, but each subfolder gets its own group also, making it quick and easy for me to find icons in the main window because each app type is in its own visual group.

And finally, Bevy currently only searches **four folders deep** within any specified folder. See the "Folders" preferences below for more information.

Hiding Icons (Excluding)

You can hide or "exclude" icons so they are not visible when viewing the default Included set of apps. When you exclude an icon, Bevy adds the app to an Excluded set. Its icon will then no longer be visible in the Included view and it will appear dimmed in the Total view. This action is similar to removing an item from the Dock in that the actual app does not get deleted – only its visual icon in Bevy's window is removed. But in Bevy's case, the app is remembered in the Excluded set so that it can easily be reintroduced to the default Included set if desired.

To exclude individual icons:

- Control-click (or right-click) on an icon and choose "Exclude" from its contextual menu
- Or press and hold the shift key and click on an icon to exclude it

The icon will disappear with a poof animation.

You can also have Bevy automatically exclude apps that contain certain strings in their names, and apps that have already been added to the Dock as persistent apps by selecting "Keep in Dock" from their contextual menus.

To auto-exclude multiple apps:

- Select "Auto-Exclude Apps…" from Bevy's menu to open the auto-exclude apps sheet

- Select the options you would like and press the "Exclude" button.

   Note that the list of strings is currently contained in a property list file inside Bevy's application bundle which is user editable, albeit not easily edited unless you are technically inclined.

Showing Icons (Including)

Because Bevy maintains an Excluded set of apps, any excluded icons can easily be added back into the Included set.

- Click a button at the top of the window to show the Excluded or Total set, or if the Included set is visible, press the option key to show the Total set
- Control-click (or right-click) on an icon and choose "Include" from its contextual menu
- Or press and hold the shift key and click on an icon to include it

The app will be removed from the Excluded set and its icon will be displayed normally in the Included and Total sets.

Viewing an item's full path

- Hover the mouse cursor over an icon and the app's name will be displayed. After a couple of seconds, the name will change to the app's full path.

Using an item's contextual menu

Control-click (or right-click) on an icon to show its contextual menu.

- Exclude/Include - See "Excluding an icon..." above

- Show in Finder - Will reveal the app's icon in the Finder

- Send to AppCleaner - Sends the selected app icon to the specified app remover. See "General" preferences below for more info.

- Quit - Only available when an app is running

Using Bevy with Mission Control (10.7 Lion)

Bevy is fully compatible with multiple desktops in Mission Control, but you need to assign Bevy to "All Desktops" so that its window opens properly over the current desktop and does not cause a desktop switch.

- Launch Bevy

- Make sure that you have checked "Show dock icon and menu bar" in Bevy's preferences

- Control-click (or right-click) on Bevy's icon in the Dock

- Choose the "Options" submenu

- Choose "All Desktops" under "Assign To"

Note that your desktop may switch when closing Bevy's window, based on the settings for the application that is becoming the active application.

Preferences

The preferences sheet can be opened several ways:

- By choosing "Preferences…" from Bevy's menu, when the "Show dock icon and menu bar" preference is checked

- By choosing "Preferences…" from the menu bar icon menu, when the "Show icon in menu bar" preference is checked

- By clicking the preferences button (the small gear icon next to the close button) at the top-left of the main window, as shown below
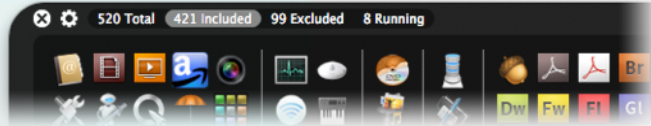
General

Start at login - Adds Bevy to your Login Items in the Accounts pane of the System Preferences

Show window at launch - Determines whether or not the main window is shown when Bevy is first launched

Display Interface Animations - Toggles animated window resizing when switching between sets. Useful during drag and drop operations into the Favorite set. Note that this option uses CoreAnimation and it may cause decreased battery life on MacBooks with dual graphics cards (integrated and discrete).

Group shown when window opens - Specifies the icon group that is displayed when Bevy's window is opened. You can choose a specific group or the icon group that was shown when the window was last closed.
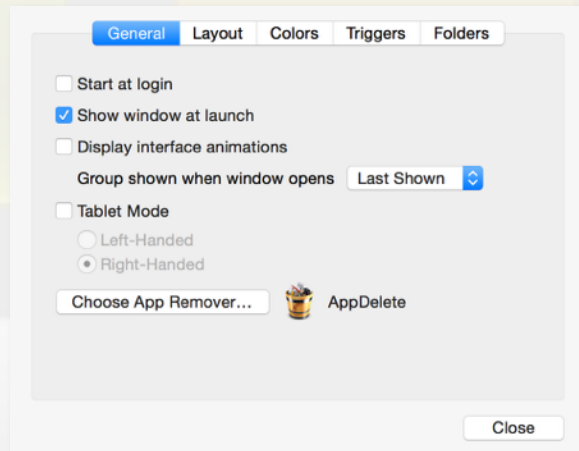
Tablet mode - Changes the location of pop-up labels for tablet computer users. This feature is preliminary and is intended for use by Modbook users (www.axiotron.com).

Choose App Remover - Allows selection of a helper application for deleting application files. You can select an external app, for example AppCleaner, then right-click (control-click) on any app icon in Bevy's window, choose "Send to AppCleaner," and AppCleaner will be launched and ready for you to confirm the application's deletion.

Layout

Display As - Display icon groups in rows, columns or as a single group

Flow Icons - Make icons appear in sorted order from left-to-right or top-to-bottom

Sort by - Sort app icons 1) in alphabetical order but grouped by subfolder, 2) in alphabetical order only, or 3) by color. The Options button reveals several advanced settings to control the color sorting.

Sort Running by launch order - When this option is checked, app icons in the Running set will be sorted from left to right by their launch order. When this option is unchecked, the app icons will be sorted according to the "Sort by" option.
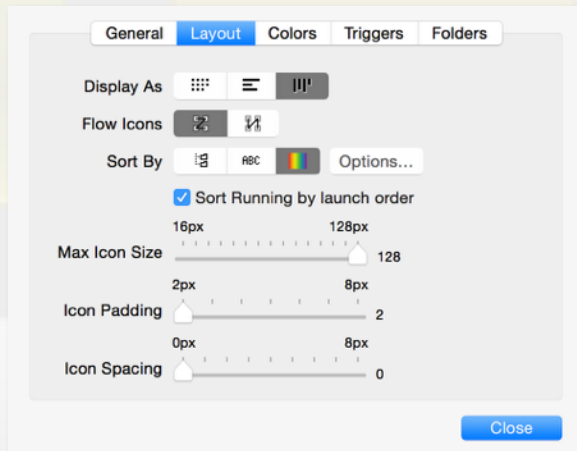
Max Icon Size - The maximum icon size to be displayed. If you have a lot of app icons and Bevy's maximum window size is restricted by your screen, this setting can help reduce memory overhead by allowing Bevy to store a smaller icon image for each app.

Icon Padding - Set the padding around an icon, between it and its marker (the marker is visible when the app is running or the user clicks the icon)

Icon Spacing - Set the space between icon columns and rows

Colors

Excluded Icons - Set the opacity of the excluded icons when showing all icons

Background - Set the color and opacity of the window background

Running Icons - Set the color of the marker drawn behind running app icons, and whether the marker is a stroke around the icon, a solid color behind the icon, or neither (in which case no marker will be visible)
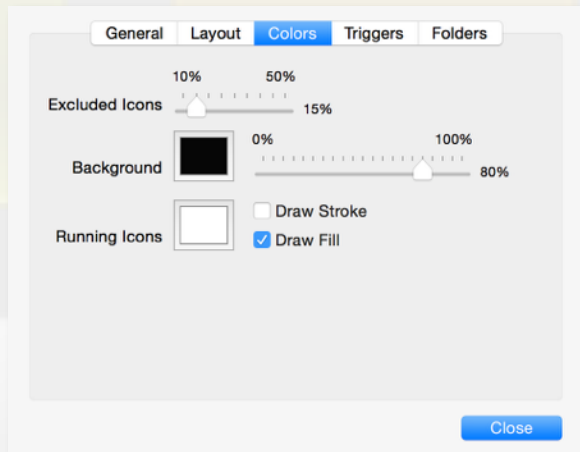
Triggers

This preference specifies the triggers for showing and hiding Bevy's main window.

Dock - Show dock icon and menu bar - This option controls whether Bevy runs as a normal app with a Dock icon and a menu bar that are visible when the app is frontmost, or runs as a faceless app with no Dock icon or menu bar and its icon hidden in the system app switcher.

Status Bar - Show icon in menu bar - This option adds an icon with a pop-down menu to the status bar area of your menu bar. Please note that the menu icon may not be visible in all apps because menu bar items can be dropped to provide room for app menus. This typically occurs on devices with small screens like a MacBook in apps with a large number of menus. Note that unlike Apple's own menu bar items which can be moved by command-dragging the items, Bevy's menu bar icon cannot
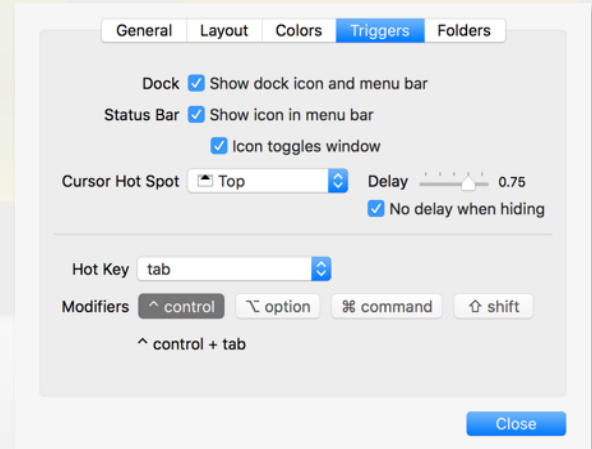
be moved. It will appear in the menu bar relative to other menu bar icons according to their launch order.

Icon toggles window - This sub-option changes the behavior of the Status Bar (icon in menu bar). When enabled, clicking on the status bar icon will immediately toggle the visibility of Bevy's window. When disabled, clicking on the status bar icon will show its drop-down menu.

Cursor Hot Spot - This option enables an invisible hot spot in the desired location that will open the main window when the cursor moves over it. This is similar to the active screen corners feature that is available in the Exposé & Spaces (10.5-10.6) or Mission Control (10.7) system preference pane. Available options include the four screen corners plus the left, bottom and right screen edges. To disable the hot spot, select "None." The delay setting determines how long the cursor must dwell over the hotspot before Bevy's window is shown or hidden. The "No delay when hiding" option will ignore the dwell delay when checked, causing the window to immediately be hidden when mousing back over the hot spot.

Hot Key - This setting enables the global hot key. Click on the pop-up menu to choose the desired keyboard key. Currently only US keyboards are supported.

Modifiers - Click on the button for a desired modifier key to toggle its requirement on or off. Any combination of modifier keys may be used with the Hot Key, including none.

The selected keyboard key and modifiers are displayed in a text string below the controls.

When running faceless, you should make sure that you have enabled at least one other trigger so that you still have access to Bevy. Note that if you do happen to disable all the triggers, you can double-click Bevy's icon in the Finder to re-open its window and correct your settings.

Folders

This preference determines which folders Bevy will search for apps, and it controls the order in which the icon groups appear in the main Bevy window.

By default, Bevy searches a standard set of folders defined by Mac OS X where apps are typically installed.

You can add or delete folders and change their display order:

- To add a search folder, click the plus "+" button or drag a folder from the Finder into the list

- To remove a search folder, select a folder then click the minus "-" button

- To change the order in which the groups appear in the main Bevy window, drag a folder up or down in the list
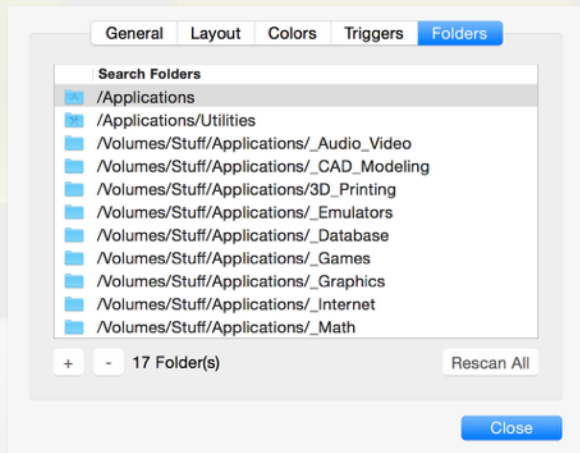
- Click the "Rescan All" button to rescan all the specified search folders. This will happen automatically when altering the folder list, or when Spotlight determines that a change has happened to the contents of these search folders. A small status indicator next to the "+" and "-" buttons will spin when Bevy is scanning.

If you add a subfolder of a folder that is already specified, Bevy will create a new group for the subfolder and remove its contents from the parent folder's group. This allows you to break up a large, inclusive folder like the "/Applications" folder if you have subfolders inside of it. The "/Applications" folder and "/Applications/Utilities" subfolder are good examples of this.

When a specified folder exists, its folder icon will appear in the leftmost column next to the folder's path. A question mark "?" icon will appear instead if the specified folder does not exist. Not all of the standard app locations exist by default. For example, if you have not installed the developer tools that came with your copy of Mac OS X, you will not have the "/Developer/Applications" folder.

Hint: Pressing the option key while this tab is open will reveal a hidden option that controls the subfolder scanning depth. **Use this with caution!** The default depth is 4 subfolders deep which is

typically sufficient for discovering most available apps. Increasing this value will negatively impact scanning speed, and reducing this value will cause Bevy to lose track of excluded apps, requiring your to re-exclude the apps should you increase the scanning depth value again.

More Neat Tricks

Did you know that can use Bevy to **find duplicate apps**? Just turn on the single group view and sort items alphabetically. Any duplicate apps should end up right next to one another and you'll see the matching icons. Sometimes they're not duplicates but rather they're related apps, so be sure to hover over the icons and wait for the full paths to appear, or choose "Show in Finder" from the contextual menu to check them out in detail.

Curious what **other apps may be lurking around** on your machine? Just add a folder like "/System/Library" and see what shows up from CoreServices and the like. But remember that Bevy only scans four levels deep, so make sure you don't pick the root folder or it may miss something deep down.

And lastly, something a little more basic but still useful... If you don't remember what apps you have on your machine, the default folders are set to standard app locations, and because most every installer places apps in these locations, Bevy by default should show you everything you have. Of course you can dig around in the system folders using the tip above to find a few extras.

Known Issues & To Do

- If you open Bevy's window while dragging an item to it and you manage to get the mouse within the window's borders before the window is shown, the drag may not be respected. If this happens, simply drag the item out of the window then back onto the window for Bevy to recognize the drag.

- Rearranging the search folders list should only rescan what's necessary. Right now it does a full rescan for any change. It should also use threading to work in the background.

- Tapping a letter or number key during a drag & drop operation does not filter the app names. This is because the app does not reliably receive keyboard events during all possible drag & drop scenarios. We are working on a way to work around this issue.

Version History

1.1.0 - Dec 28, 2015

- New - Support for Dark Mode in 10.10 Yosemite and later

- New - Added the feature to right-click and send an app icon to a pre-designated app for deletion, such as AppCleaner or AppDelete

- New - Hovering over an app icon reveals the version and bundle identifier values

- New - Added an option to ignore the cursor hot spot delay when hiding the main window.

- Fixed - A few internal changes for 10.10 Yosemite and 10.11 El Capitan compatibility

1.0.12 - Sep 10, 2014

- Fixed - The app is now properly code-signed for OS X 10.7+

- Changed - Updated the internal Sparkle software-update framework

- Changed - Updated the internal eSellerate registration framework

1.0.11 - May 4, 2012

- Fixed - Bevy will now properly report when it is not assigned to "All Desktops" in Mission Control in 10.7 Lion

- New (experimental) - You can now scroll left and right with the trackpad or scroll wheel to switch sets, like tab and shift-tab

1.0.10 - Sep 30, 2011

- Fixed - Fixed error handling in color sorting code that could cause a crash when scanning app icons (usually at startup)

- Changed - Improved handling of key presses...

- Changed - Command-W, Escape and Command-Period will now close any window or sheet

- Changed - When filtering app names with the keyboard, Escape and Command-Period now clear your entry, then either will close the window if pressed again

- Changed - You can use the delete key when filtering app names with the keyboard

- Changed - Controls and group dividers are now drawn in black when the window background is completely transparent

- Changed - Rescan All Apps will now force a reload of all app icons instead of reusing existing icons. This can be used to fix an application icon that becomes generic after that application updates itself (using Sparkle or another built-in mechanism).

1.0.9.1 - Sep 12, 2011

- New - Added Show/Hide commands to the contextual menu of an app to show or hide the app when it is running

- New - Added option allowing sort order of Running apps set to be changed from launch order to the same order as other app sets

- Fixed - When Bevy's window was explicitly closed, it would cause a re-open event in the activating app which could open a new window in that app. This behavior has been corrected.

- Fixed - When running with no Dock icon or menu bar, Bevy's window could not be hidden immediately after launch if no other application switch had occurred. This has been fixed.

- Fixed - After deleting all favorite apps, the last one deleted would show up again after restarting Bevy. This has been fixed.

- Fixed - Command-W and Escape now work uniformly on all windows and sheets to close them

1.0.9 - Aug 12, 2011

- New - Added a new Favorites page to which you can add icons and sort into groups in any order

- New - When dragging, you can hover over the page buttons to switch pages

- New - Added option for animated window resizing which help maintain visual orientation during a drag to Favorites via the button bar

- New - You can now sort icons by color. An intelligent color sort determines the most visually significant color to sort by. There are options for adjusting some parameters that control the sort.

- New - You can now filter app names by typing multiple letters. The first typed letter still incorporates our smart filter, but two or more letters reverts to a substring search.

- New - You can now use the scroll wheel or two-finger scrolling to change the filter letter

- New - When your filter leaves a single app icon available, you can now press return or enter to launch that app

- New - Added a delay setting to the cursor hot spots

- Fixed - Sped up folder scanning by preventing recursion into any package that is not an application package

- Fixed - Corrected the "sort by subfolder" order when displaying icons as a single group

- Fixed - After an app performed a Sparkle update procedure, the app might not launch when clicked on in Bevy. This behavior has been corrected.

- Changed - App icons now display as dots while loading. The question mark is shown only when an app was not found (which could occur at startup when Bevy reads from a cached list of apps, or on the new favorites page which remembers your apps instead of automatically deleting them as occurs in the included page)

- Changed - Icon images are now reduced to the "max icon size" specified in the preferences in order to conserve memory and speed up drawing. They used to be reduced to 128 px, but this size was rarely reachable except on big displays with only a few icons.

- Changed - Added a delay timer after Spotlight updates so that app installs/updates don't cause multiple rescans

- Changed - Window handling code when switching to/from Bevy make window activations look a little nicer

- Changed - Icon opacity during clicks and drags behaves like the Dock

- Changed - The tab key now switches between Included, Favorites and Running pages, and skips over Total and Excluded pages

1.0.8 - Jan 6, 2011

- News - **This version now requires Mac OS X 10.5 Tiger or newer**. This change was necessary to provide the performance improvements and to build a 10.6 Snow Leopard-only version for the Mac App Store. If you are a 10.4 Tiger user, please send us feedback if this is a deal-breaker.

- News - First version submitted to the Mac App Store. For the time being, we will be providing both an App Store version and the eSellerate version via our web site (with Sparkle updates).

- New - Added command-R shortcut for "Rescan All Apps"

- New - Added preference to show/hide the window at launch

- New - Dragging items to the status bar menu now shows the main window for a subsequent drop

- New - Added command-click to reveal an app in the Finder

- New - Changed icon loading code to show app icons progressively as they are read from disk

- New - Added a preference to change the behavior of the status bar icon (icon in menu bar)

- Fixed - Dragging items to Bevy's window now filters apps much faster

- Fixed - Changed Spotlight code to improve the responsiveness and accuracy of file system updates

- Fixed - Changed modifier key handling code to fix a non-working command key during a very specific file drag scenario

1.0.7 - Mar 14, 2010

- Add a preference to specify the icon group shown when the window opens

- Reduced the length of the hot spot edges to make a larger gap between them and Expose's hot corners. This makes it less likely to trigger Bevy accidentally when trying to use Expose's hot corners.

- Fixed a bug that caused some icons to appear as a question mark "?" when "Display As" was set to single group and you viewed "Excluded" apps

- Bevy now weeds-out invisible characters from the name and serial number fields that inadvertently get inserted during activation

- Fixed a coordinate bug that caused about a dozen dead pixels under the cursor along the left edge of the left-most icons

1.0.6 - Oct, 12, 2009

- Mac OS X 10.6 Snow Leopard: Fixed "Spaces is enabled" dialog so that it no longer appears when Bevy is correctly assigned to "every space"

1.0.5 - Oct 9, 2009

- Mac OS X 10.4 Tiger: Recompiled the OpenFeedback framework because it was not loading on PPC machines

- Mac OS X 10.4 Tiger: Corrected the encoding of a text file containing the hot keys list which was preventing the preferences from opening

- Mac OS X 10.4 Tiger: "Show dock icon and menu bar" preference now works. When running under 10.4, the application must have write permissions so that the preference can be changed. If your user is an administrator, this should not be an issue. But if you do not have write privileges for the folder that the application is contained in, the preference will not be able to be set and the application will remain faceless.

- Mac OS X 10.4 Tiger: The welcome window now shows first page at proper size when opened

- Added cursor hot spots as an additional trigger method. You can now use a selected corner or edge to trigger Bevy with the mouse like you can trigger Exposé and Dashboard.

- With addition of cursor hot spots, the "Hot Key" preference tab has been renamed to "Triggers," and some preferences from the "General" tab have been moved to "Triggers" to group these features together

- Added a feature to automatically exclude applications with names containing certain strings, such as "firmware," "install," "daemon," "readme" and "remove ". Currently this is a menu item in the "Bevy" menu.

- Added "." as a file name separator to catch the following letter as a significant letter in file names like "Last.fm"

- Sped up the rescanning process, so adding search folders and rearranging the list should be faster

- Added a quit button to the preferences sheet when Bevy has no menu bar or menu bar icon visible.

1.0.4 - July 19, 2009

- Fixed a crash that could occur when the foreground application changed. One unique case where this could occur was when invoking Time Machine from within Mail.

1.0.3 - July 15, 2009

- Fixed a layout bug that could display one less app than was actually running when viewing the "Running" group
- Changed the position of the preferences sheet to open just below title bar
- The top margin of the window couldn't be used to drag the window when the preferences sheet was open. This has been fixed.
- Minor fixes to the search folders table in the preferences to prevent sorting and editing (which didn't actually sort anyway)
- Added notes to user guide about using Bevy with Spaces

- Removed hard-coded path for ~/Library/Application Support/ folder which might have created this folder on some non-English system localizations. If you have a non-English localization and your Application Support folder does have a different name, Bevy 1.0.3 will read its files once from the old location then write them to the correct system location.

1.0.2 - June 26, 2009

- You can now click on the menu bar icon to toggle the visibility of the main window. Click once to show the window, click again to hide it. To open its menu, click-and-hold or right-click (control-click) on the menu bar icon.

- The "Display" preferences tab has been split into two separate "Layout" and "Color" tabs

- Added preferences for the color, stroke and fill for the running application icon marker

- Added preferences for icon padding and spacing. Currently, these fixed pixel values seem to work well because more proportional space is needed at small icon sizes than at larger sizes.

- Removed a debug statement that was printing irrelevant information to the console

- If the option key key was down when you launched an application from Bevy, the window would still show the "Total" group when you next opened the Bevy window. This has been fixed.

- The unzipped application file size is now smaller. A build phase script was fixed that was redundantly compressing aliases/links, resulting in multiple copies of some files in the application bundle.

- Reduced Bevy's memory footprint by discarding unnecessary sizes of application icon variants. Now only 128px icons are retained for each application.

- Bevy now only displays a quit confirmation dialog when the user explicitly chooses to quit when no Dock icon, no menu bar and no menu bar icon are showing. Previously, the dialog would show any time just the menu bar and Dock icon were hidden, which could hang the system restart or shut down until you confirmed the quit.

- Added "Rescan All Apps" to the main menu and menu bar icon menu.

- If bevy is not the frontmost app, its window will now automatically hide when it has finished launching so that you no longer have to close it manually

- If "Automatically check for updates" is checked in the preferences, Bevy will now also quietly check for updates when launched

- Added warnings when preferences are set such that mouse and keyboard access are limited

- Fixed a drawing bug under OS X 10.6 Snow Leopard

1.0.1 - June 8, 2009

- Added a preference to run Bevy in faceless mode where the its menu bar and Dock icon are hidden and it does not appear in the system application switcher. In this mode, the only access to Bevy is with the hot key and optionally the menu bar icon if shown.

- The menu bar icon now contains all important menu items for use when Bevy is running in faceless mode and not showing its menu bar. It also shows scanning progress like the Dock icon.

- Added a preferences button to the main window for access when Bevy is running in faceless mode and without a menu bar icon

- Changed Bevy's deactivation behavior so the re-open event no longer gets sent to the previous application. This will prevent untitled and default windows appearing when Bevy switches you back to the previous application.

- When showing running apps, the Bevy window now favors the width of screen rather than the aspect ratio of the screen, so it behaves more like the built-in system switcher which grows horizontally. Because Bevy will still wrap the icons to two or more rows if necessary to keep the icon size as large as possible, you can control when the wrapping occurs by adjusting the max icon size in the prefs. The smaller the icon size, the more apps before it wraps.

- Fixed the button bar so that it truncates appropriately when the window shrinks in width

- Fixed a math rounding error that caused the button bar to look a little blurry

- You can now use the escape key or command-w to close the window (unless a sheet is open)

- Altered the show window code slightly so that if the window has been moved and then another app has been brought to the front, choosing show/hide window or clicking on the Dock icon will activate Bevy and bring the window to the front instead of hiding it as it did before. So instead of hiding an already obscured window, it will bring it to the front and fix what appears to be the show window command not working.

- Added a timer to the main window to hide the window after 30 seconds if it is moved and you then switch to another app and leave Bevy's window in the background

- When the preferences window was open and you made certain changes, the main window would switch to show included apps, but it shouldn't have. This has been fixed.

- Bevy will now resize its window when screen changes occur, such as a change in display resolution or the Dock being moved or hidden

- Changed the icon highlight color (when you click on an icon) to be a contrasting black or white color instead of white only. Also changed the icon highlight rectangle to be filled instead of stroked.

1.0.0 - May 26, 2009

- First public release

Support and Updates

To report problems or submit feedback, you can use the "Submit Feedback…" menu item inside Bevy, or send an e-mail to support@bergdesign.com.

To check for the latest information and updates, please visit http://www.bergdesign.com.

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